

Component-Based Software Design

Hierarchical Real-Time Scheduling

lecture 1/4

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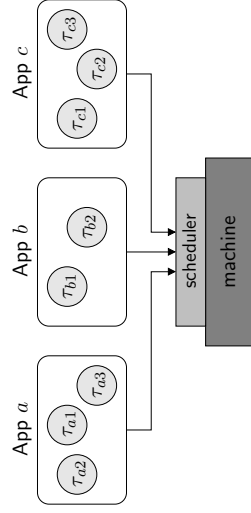
Info

- Please interrupt me anytime if something is unclear;
- Topics: hierarchical real-time scheduling over single/multi-cores.
- My classes:

Tue	2015-03-10	11:00–13:00
Wed	2015-03-11	10:00–13:00
Tue	2015-03-24	11:00–13:00
Wed	2015-03-25	10:00–13:00

 - start at +10 min,
 - depending on the topic break for b minutes, during classes;
 - end around $-15 \times h + 10 + b$ minutes, with h number of hours.
- Exam: one/two questions in the written examination.
- Material: slides, your notes.

Motivations



- Applications sharing the same machine. Issues:
- a misbehavior in App a (running longer than expected, etc.) may cause misbehaviors on Apps b, c
 - priority of application tasks needs to be comparable
 - may violate intellectual properties
 - when a new application joins, priorities of new tasks need to be assigned w.r.t. other tasks

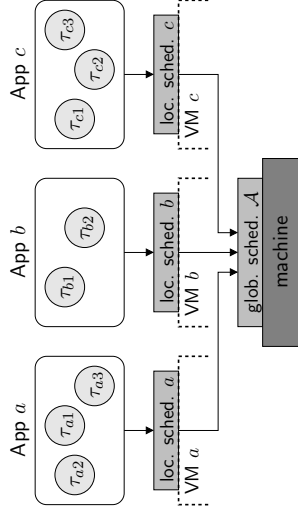
Outline

- 1 Introduction to the course
- 2 Composition of real-time systems
- 3 Scheduling problems, background
- 4 Supply function, definition
- 5 Supply function, properties

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Solution



- *global scheduler* \mathcal{A} assigns physical machine to *virtual machines*
- tasks scheduled over VMs by *local scheduler*
- misbehavior confined at app boundary
- task prio meaningful only within app

Hierarchical real-time scheduling

Focus of my lectures:

how can real-time constraints of components be guaranteed over VMs?

Starting point:

- 1 Model of a real-time component (periodic tasks, deadlines, etc, we assume you are familiar with it)
- 2 Model of a scheduler (rules that determine what applications, tasks to execute over the platform)
- 3 Model of the VM: how is a virtual machine for real-time application characterized? (**main focus of my classes**)

Introduction to the course

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Real-time model of VMs

- A *virtual machine* is characterized by the amount of resource assigned to it by the global scheduler.
- Review of scheduling problems (to be applied at global scheduler level).
- Basic elements of a scheduling problem:
 - a set \mathcal{N} of VMs requiring work to be made. Since they are finite, we represent them by $\mathcal{N} = \{1, 2, \dots, n\}$;
 - a set \mathcal{M} of (physical) *machines* capable to perform some work. Since they are finite we represent them by $\mathcal{M} = \{1, 2, \dots, m\}$;
 - a *time set* \mathcal{T} , over which the scheduling is performed (in my classes always $[0, \infty)$, in general it may be \mathbb{N});

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VM schedule

An equivalent representation of a schedule S is given by a set of $n + 1$ VM *schedule functions*

$$i \in \mathcal{N} \cup \{0\} \quad s_i : \mathcal{T} \rightarrow 2^{\mathcal{M}}$$

such that

$$\forall t \in \mathcal{T}, \forall i \neq j, \quad s_i(t) \cap s_j(t) = \emptyset$$

$$\bigcup_{i=0}^n s_i(t) = \mathcal{M}$$

that is no machine can be used simultaneously by two VMs.

- A schedule S and a set of VMs schedules $\{s_1, \dots, s_n\}$ are equivalent through

$$\forall t \in \mathcal{T}, k \in \mathcal{M}, \quad S(k, t) = i \quad \Leftrightarrow \quad k \in s_i(t)$$

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Schedule

A schedule S of \mathcal{N} over \mathcal{M} is a function

$$S : \mathcal{M} \times \mathcal{T} \rightarrow \mathcal{N} \cup \{0\}$$

with "0" denoting *idle*.

Graphical representation of a schedule

- If $S(k, t) = i$ then the machine k is assigned to the i -th VM at time t .
- If $S(k, t) = 0$ then the machine k is not assigned at time t (we say that the k -th machine is *idle* at t).
- This definition of schedule implies that at every instant t each machine is assigned to at most one VM.
- Conversely, at every instant each VM may run over any number of machines in \mathcal{M} .

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Single proc assumption

From now on, we assume a single processor.

Also, we drop the index i of the VM, since we consider only one in isolation.

- $m = |\mathcal{M}| = 1$,
- the schedule is just
- the VM schedule functions $s(t)$ made by the global scheduler are

$$S : \mathcal{T} \rightarrow \mathcal{N} \cup \{0\}$$

$$s : \mathcal{T} \rightarrow \{0, 1\}$$

- if $s(t) = 1$ the processor is allocated to the VM,
- if $s(t) = 0$ the processor is not allocated to the VM.

Supply functions

Definition (supply lower bound function of a VM)

We define the *supply lower bound function* $\text{slibf}(t)$ of a VM as

$$\text{slibf}(t) = \min_{t_0 \in \mathcal{T}, s \in \mathcal{L}} \int_{t_0}^{t_0+t} s(x) dx.$$

Informally, “minimum amount of resource made available by the VM in every interval of length t ”.

Definition (supply upper bound function of a VM)

We define the *supply upper bound function* $\text{subf}(t)$ of a VM as

$$\text{subf}(t) = \max_{t_0 \in \mathcal{T}, s \in \mathcal{L}} \int_{t_0}^{t_0+t} s(x) dx.$$

Usage of supply bounds

Theorem (Resource bounds)

For any legal VM schedule $s \in \mathcal{L}$, it is always

$$\text{slibf}(b - a) \leq \int_a^b s(t) dt \leq \text{subf}(b - a).$$

How long does it take to compute a work W over a VM?

- *worst-case response time* $R_w(W)$ of work W over a VM
- $R_w(W) = \sup\{t : \text{slibf}(t) < W\}$,
- *best-case response time* $R_b(W)$ of work W over a VM
- $R_b(W) = \inf\{t : \text{subf}(t) \geq W\}$.

Legal schedules

Given a global scheduling algorithm \mathcal{A} , we denote by \mathcal{L}_* the set of all possible legal VM scheduling functions $s_i(t)$, defined as

$$\mathcal{L}_* = \{(s_0, s_1, \dots, s_n) : \text{scheduling functions}$$

$$s_1(t), \dots, s_n(t) \text{ may be generated by } \mathcal{A}\},$$

while the set \mathcal{L}_i of legal scheduling functions for i -th VM is defined as a projection of $\mathcal{L}_*(\mathcal{P})$, that is

$$\mathcal{L}_i(\mathcal{P}) = \{s_i : 1 \leq i \leq n, (s_1, \dots, s_n) \in \mathcal{L}_*\}.$$

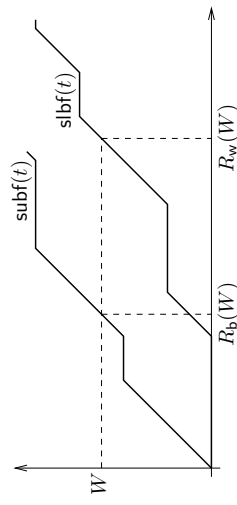
Example:

- \mathcal{L}_i legal schedules of a VM implemented by a periodic servers with period P_i and budget Q_i :
- then $s_i \in \mathcal{L}_i$ is such that ...

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Illustration of supply bounds and response-time bounds



Illustrate where the following sets are

- $\{t : \text{slibf}(t) < W\}$
- $\{t : \text{subf}(t) \geq W\}$

Example $\text{slbf}(t)$, $\text{subf}(t)$: static partition 1

- Let us assume the static VM schedule

$$s(t) = \begin{cases} 1 & 0 \leq t \pmod{4} < 1 \\ 0 & \text{otherwise} \end{cases}$$
- What are its $\text{slbf}(t)$ and $\text{subf}(t)$?
 - Remember: "any interval of length l " not necessarily $[0, l]$
 - What are $R_b(2)$ and $R_w(2)$?

$\text{slbf}(t)$ with given pattern

Theorem (slbf of sequence of budgets/idle)

$$\text{slbf}(t) \geq \min \{t - \sigma_Z(n), \sigma_S(n)\}, \quad t \in I_n, n \in \mathbb{N}$$

with the sequence of intervals $\{I_n\}_{n \in \mathbb{N}}$ defined as

$$I_n = \begin{cases} [0, \sigma_Z(1)] & n = 0 \\ [\sigma_Z(n) + \sigma_S(n-1), \sigma_Z(n+1) + \sigma_S(n)] & n \geq 1 \end{cases}$$

and with

$$\sigma_S(n) = \inf_{n_0}^{n_0+n-1} \sum_{k=n_0} S(k),$$

$$\sigma_Z(n) = \sup_{n_0}^{n_0+n-1} \sum_{k=n_0} Z(k).$$

Example $\text{slbf}(t)$, $\text{subf}(t)$: static partition 2

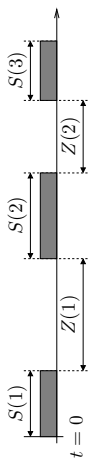
- Let us assume the static VM schedule

$$s(t) = \begin{cases} 1 & (t \pmod{12}) \in [2, 3) \cup [5, 7) \cup [10, 12) \\ 0 & \text{otherwise} \end{cases}$$
- What are its $\text{slbf}(t)$ and $\text{subf}(t)$?
 - Remember: the interval with the minimum supply can start at different points for different t
 - What is W such that $R_w(W) - R_b(W)$ over the VM, is maximized?

Resource assigned with a given pattern

If resource/idle alternate according to a known sequence:

- $S(k)$, with $k = 1, 2, \dots$ is the sequence of budgets
- $Z(k)$, with $k = 1, 2, \dots$ is the sequence of idle intervals

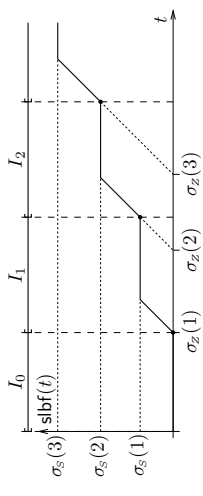


Let $t = 0$ coincide with the start of the first budget $S(1)$

Illustration of slbf

$$\text{slbf}(t) \geq \min \{t - \sigma_Z(n), \sigma_S(n)\}, \quad t \in I_n, n \in \mathbb{N}$$

$$I_n = \begin{cases} [0, \sigma_Z(1)] & n = 0 \\ [\sigma_Z(n) + \sigma_S(n-1), \sigma_Z(n+1) + \sigma_S(n)] & n \geq 1 \end{cases}$$



Remark: the worst cases for $S(k)$ and $Z(k)$ are considered independently, leading to potential extra pessimism (see next example)

Example $\text{slbf}(t)$, $\text{subf}(t)$: periodic server

- Let us assume that
 - the VM is implemented by a *periodic server*
 - the global scheduler guarantees a budget Q every period P
- What is its $\text{slbf}(t)$? Remember: scenario of minimum possible supply must be assumed, among all legal schedules in \mathcal{L}

Example $\text{slibf}(t)$, $\text{subf}(t)$: periodic server

- Let us assume that
 - the VM is implemented by a *periodic server*
 - the global scheduler guarantees a budget Q every period P
- What is its $\text{slibf}(t)$? Remember: scenario of minimum possible supply must be assumed, among all legal schedules in \mathcal{L}

$$\text{slibf}(t) = \begin{cases} 0 & t \in [0, P - Q] \\ (k - 1)Q & t \in (kP - Q, (k + 1)P - 2Q] \\ t - (k + 1)(P - Q) & \text{otherwise} \end{cases}$$

$$\text{with } k = \left\lceil \frac{t - (P - Q)}{P} \right\rceil.$$

Properties of $\text{slibf}(t)$

- $\text{slibf}(0) = 0$ (no resource in empty interval),
- $\forall s \geq t \geq 0$, $\text{slibf}(s) \geq \text{slibf}(t)$ (non-decreasing)
- $\forall s, t \geq 0$, $\text{slibf}(s + t) \geq \text{slibf}(s) + \text{slibf}(t)$ (super-additivity)
- $\forall s \geq t \geq 0$, $\text{slibf}(s) - \text{slibf}(t) \leq s - t$ (Lipschitz continuous with factor 1):

Exploiting properties

Let us assume that at some instant t^* we know that

$$\text{slibf}(t^*) \geq c^*, \quad (1)$$

From Lipschitz-continuity and (1), we find

$$\forall t \in [0, t^*] \quad \text{slibf}(t) \geq \begin{cases} 0 & 0 \leq t \leq t^* - c^* \\ c^* + (t - t^*) & t^* - c^* < t \leq t^* \end{cases}$$

Let q and r be quotient and rest of the Euclidean division of any $t \geq 0$ by t^* , that is

$$t = qt^* + r, \quad q \in \mathbb{N}, \quad r \in [0, t^*].$$

Then, for any $t \geq 0$, the following lower bound holds

$$\begin{aligned} \text{slibf}(t) &= \text{slibf}(\underbrace{t^* + \dots + t^*}_{q \text{ times}} + r) \geq \\ &\geq \underbrace{\text{slibf}(t^*) + \dots + \text{slibf}(t^*)}_{q \text{ times}} + \text{slibf}(r) = qc^* + \text{slibf}(r). \end{aligned}$$