

INSTITUTE  
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TECHNOLOGIES



Scuola Superiore  
Sant'Anna

# OpenMP and GPU Programming

## GPU Exercises

Emanuele Ruffaldi

[https://github.com/eruffaldi/course\\_openmpgpu](https://github.com/eruffaldi/course_openmpgpu)

PERceptual RObotics Laboratory, TeCIP  
Scuola Superiore Sant'Anna  
Pisa, Italy

[e.ruffaldi@sssup.it](mailto:e.ruffaldi@sssup.it)

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# CUDA Exercises

We are going to perform simple exercises using the CUDA tools to start understanding its capabilities.

Access samples and the exercises at:

[https://github.com/eruffaldi/course\\_openmpgpu](https://github.com/eruffaldi/course_openmpgpu)

- ▶ Build and use deviceQuery
- ▶ Vector addition, dot product
- ▶ Discussion about Matrix Multiplication
- ▶ Mandelbrot case in GPU

# deviceQuery

Compile and run deviceQuery on different machine, understand the differences in capabilities.

# Vector Addition

Start from the basic main addition and make it vectorial for 20000 elements, then transform into dot product. Finally start discussing about matrix multiplication.

- ▶ Always verify the results
- ▶ Test speedup (at which size GPU is faster than CPU)
- ▶ Use CUDA events for timing GPU execution

# Mandelbrot case in GPU

Transform the Mandelbrot program (solved) of last OpenMP lecture in a CUDA program:

- ▶ Test point-wise the solutions
- ▶ Test speed-up
- ▶ Which is the problem for parallelism in the naive implementation of Mandelbrot with CUDA?