

Ingegneria dell 'Automazione - Sistemi in Tempo Reale

*Selected topics on discrete-time and
sampled-data systems*

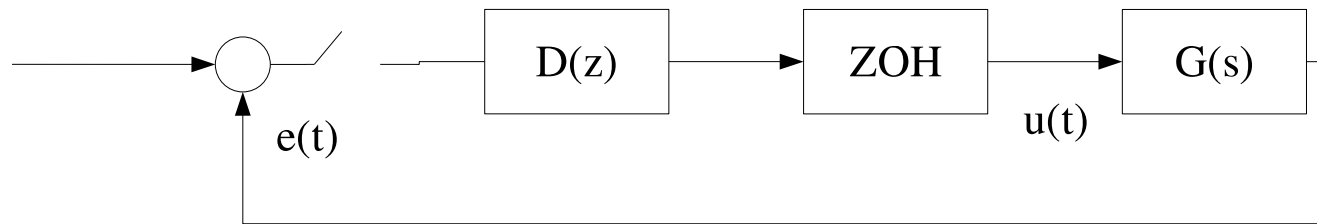
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Outline

- Block diagram analysis of sampled-data systems
- Discrete equivalents and their implementation

Structure of a digital control system



Heterogeneous diagram: the different blocks have different meaning

Homogeneous blocks

- We aim at a block diagram where blocks are homogeneous
- Consider a sampled signal $e^*(t)$ (a sequence of δ)
- We can model the block $D(z)$ as if it operated on periodic spectrum signal (i.e., transforming sequences of δ into sequences of δ) whereas $D(z)$ operates on sequences of numbers
- The transfer function is given by:

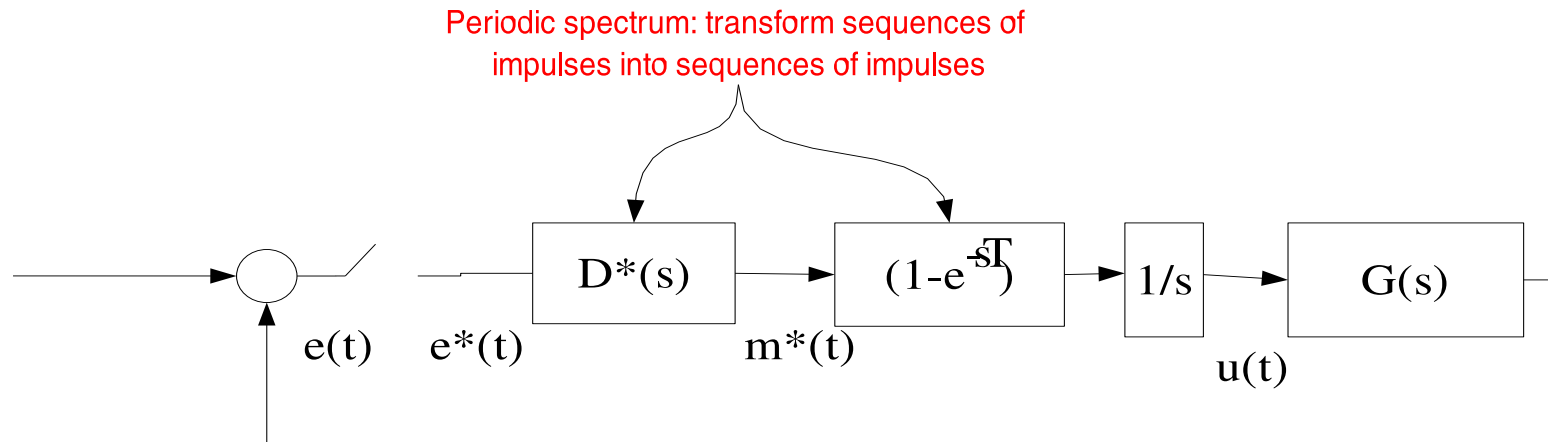
$$\begin{aligned} D^*(s) &= \int_0^{+\infty} \sum_k \delta(t - kT) d(kT) e^{-sT} dt = \\ &= \sum_k \int_0^{+\infty} \delta(t - kT) d(kT) e^{-sT} dt = \sum_k d(kT) e^{-(sT)k} = D(z)|_{z=e^{sT}} \end{aligned}$$

- A useful fact

$$\{E^*(s)G(s)\}^* = E^*(s)G^*(s)$$

(the periodicity of $E^*(s)$ is crucial in the proof).

A different block diagram



In this case , blocks are homegeneuos

A strange transfer function

From the diagram we read:

$$E(s) = R(s) - Y(s)$$

$$M^*(s) = D^*(s)E^*(s)$$

$$U(s) = M^*(s) \left[\frac{1 - e^{-sT}}{s} \right]$$

$$Y(s) = G(s)U(s),$$

...from which

$$E^*(s) = R^*(s) - Y^*(s)$$

$$U^*(s) = M^*(s) \text{samples} \rightarrow \text{ZoH} \rightarrow \text{sampling} \rightarrow \text{samples}$$

$$\begin{aligned} Y^*(s) &= \{G(s)U(s)\}^* = \left\{ G(s)M^*(s) \left[\frac{1 - e^{-sT}}{s} \right] \right\}^* = \\ &= \left\{ \frac{G(s)}{s} M^*(s)(1 - e^{-sT}) \right\}^*, \text{ Using } \{E^*(s)G(s)\}^* = E^*(s)G^*(s) \text{ we get} \\ Y^*(s) &= (1 - e^{-sT})M^*(s) \left\{ \frac{G(s)}{s} \right\}^* \end{aligned}$$

A strange transfer function - I

• using $M^*(s) = D^*(s)E^*(s)$, we get

$$Y^*(s) = (1 - e^{-sT})D^*(s)E^*(s) \left\{ \frac{G(s)}{s} \right\}^* = \\ (1 - e^{-sT})D^*(s) \left\{ \frac{G(s)}{s} \right\}^* (R^*(s) - Y^*(s))$$

• setting $H^*(s) = (1 - e^{-sT})D^*(s) \left\{ \frac{G(s)}{s} \right\}^*$, we get

$$Y^*(s) = \frac{H^*(s)}{H^*(s) + 1} R^*(s)$$

• This is the usual form for a transfer function!!!

• Note, though, that the sampling operation is not time-invariant: this is a lucky coincidence!

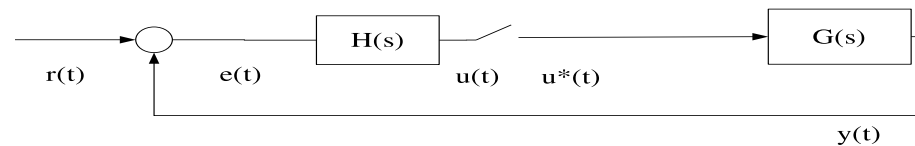
A numeric example

- Plant: $G(s) = \frac{a}{s+a}$
- Controller: $u(kT) = u((k-1)T) + k_0 e(kT) \rightarrow D(z) = \frac{k_0 z}{z-1}$
- $D^*(s) = D(z)|_{z=e^{sT}} = \frac{k_0 e^{sT}}{e^{sT}-1}$
- $H^*(s) = (1 - e^{-sT})D^*(s) \left\{ \frac{G(s)}{s} \right\}^* = (1 - e^{-sT})D^*(s) \left\{ \frac{1}{s} - \frac{1}{s+a} \right\}^* =$
 $(1 - e^{-sT})D^*(s) \left(\frac{1}{1-e^{-sT}} - \frac{1}{1-e^{-aT}e^{-sT}} \right)$
- Now we are able to compute static and dynamic responses on H^*
- It is easy to show that

$$Y(s) = \frac{(1 - e^{-sT})R^*(s)D^*(s)}{1 + H^*(s)} \frac{G(s)}{s}$$

- From the above it is possible to compute the intersample behaviour. Notice that the first factor produces a train of δ impulses: in the intersampling the system generates a sum of scaled and translated step responses.

A different case

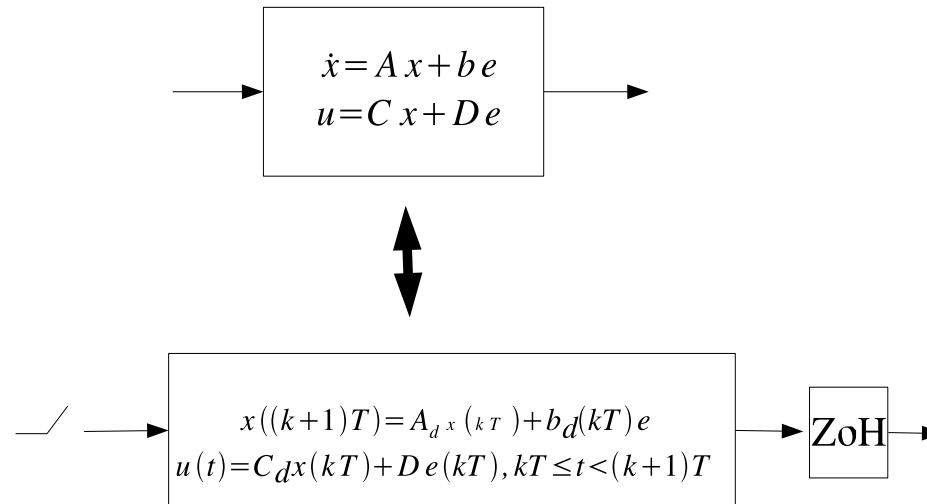


- In a case like this we get: $Y^*(s) = \frac{\{H(s)R(s)\}^*}{1+\{H(s)G(s)\}^*} G^*(s)$
- we haven't got any transfer function structure (R does not enter the system only *via* its samples).

Outline

- Block diagram analysis of sampled-data systems
- Discrete equivalents and their implementation

Discrete Equivalent



- Given a continuous time controller (A, B, C, D) find a discrete time controller (A_d, B_d, C_d, D_d) that is a good approximation for the CT controller.
- Roughly speaking the problem is finding a good numeric integration algorithm....
- There are different ways for doing it:
 - Forward integration rule
 - Backward integration rule
 - Trapezoidal integration rule
 - ZoH equivalent

Forward integration

- Approximate

$$\dot{x} \approx \frac{x((k+1)T) - x(kT)}{T}$$

- ..that leads to:

$$\frac{x((k+1)T) - x(kT)}{T} = Ax(kT) + Be(kT), u(kT) = Cx(kT) + De(kT) \rightarrow$$
$$x((k+1)T) = (I + AT)x(kT) + Be(kT), u(kT) = Cx(kT) + De(kT)$$

- The rule maps the left laplace half-plane into a square of side 1: a stable system might become unstable!

Backward integration

- Approximation: $\dot{x}(t) \approx \frac{x(kT) - x((k-1)T)}{T}$
- Looking at the state evolution: $\frac{x(kT) - x((k-1)T)}{T} = Ax(kT) + Be(kT)$
- ...from which

$$(I - AT)x(kT) = x((k-1)T) + BT e(kT)$$

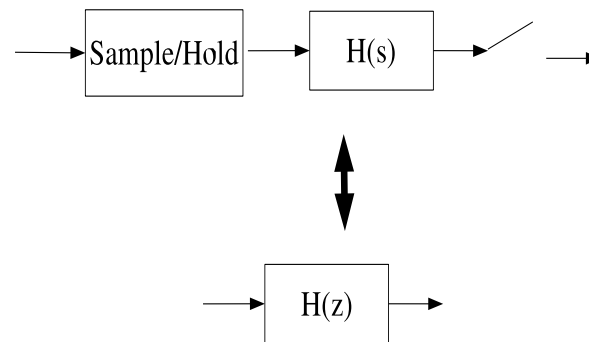
- Introduce $w(kT) = x((k-1)T)$, we get:

$$w((k+1)T) = x(kT) = (I - AT)^{-1}w(kT) + (I - AT)^{-1}BT e(kT)$$

- Output of the controller

$$y(kT) = Cw((k+1)T) + De(kT) = C(I - AT)^{-1}w(kT) + (C(I - AT)^{-1}BT + D)e(kT)$$

ZoH equivalent



- The idea is here to find a discrete equivalent replicating the behaviour of the continuous time controller if it was framed into a ZoH-Sampler scheme
- we know how to do this....

Implementation Scheme

Data structure

```
struct DTSys {  
    int nx, ny, nu;  
    double * A;  
    double * B;  
    double * C;  
    double * D;  
    double * x; /* Current State */  
    double * lx; /* Working variable */  
}
```

Integration Step

```
void DTStep(struct DTsys * s, double * e, double * u) {
    outputUpdate(s, e, u);
    stateUpdate(s, e);
}

void outputUpdate(struct DTsys * s, double * e, double * u) {
    int i,j; double * x = s->x;
    for (i=0; i < s->ny;i++) { /*output update */
        u[i] = 0;
        for (j=0; j < s->nx;j++)
            u[i] += s->C[i*s->nx+j]*x[j];
        for (j=0; j < s->nu;j++)
            u[j] += s->D[i*s->nu+j]*e[j];
    }
};
```

Integration step (continued)

```
void stateUpdate(struct DTsys * s, double * e) {  
    int i,j; double * x = s->x; double * lx = s->lx;  
    for (i=0; i < s->nx;i++) { /*State update */  
        lx[i] = 0;  
        for (j=0; j < s->nx;j++)  
            lx[i] += s->A[i*s->nx+j]*x[j];  
        for (j=0; j < s->nu;j++)  
            lx[i] += s->B[i*s->nu+j]*e[j];  
    }  
    }  
    s->x = lx;s->lx = x;  
    }  
}
```

Initialization

```
double A = {.,.,.,.};/*rows and columns of A*/
double B = {.,.,.,.};/*rows and columns of B*/
double C = {.,.,.,.};
double D = {.,.,.,.};
double x = {.,.};/*Initial state vector */
double lx = {.,.};/*Working variable as big as the state vector */
struct DTsys mySystem = {/*Create and initialize a system structure */
    2,2,2,A,B,C,D,x,lx
}
```

Task structure

```
TASK() {  
    double e[2];  
    double u[2];  
    ...  
    for(;;) {  
        getE(e);/* Get sensor readings in e*/  
        /* e is output of the plant  
        and input to the controller */  
        DTStep(&mySystem,e,u);  
        putU(u);/*Write to the actuators */  
    }  
}
```

Consideration

- Is this the best we can do?
- Not at all!!
- We are unnecessarily delaying the emission of the new output!
- A better solution:

```
TASK() {  
    ...  
    for(;;) {  
        getE(e);/* Get sensor readings in e*/  
        outputUpdate(&mySystem,e,u);  
        putU(u);/*Write to the actuators */  
        stateUpdate(&mySystem,e);  
    }  
}
```